

GAME INFO SHEET

BEAT THE BEAST: CERBERUS INFERNO



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DOCUMENT HISTORY

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1 INTRODUCTION

1.1 Beat the Beast: Cerberus' Inferno

Beat the Beast: Cerberus' Inferno is a video slot with 5 reels and 9 Pay Lines. The game features a Mystery feature and a Bonus Game with free spins, retriggers and wild upgrades. The theoretical return to player is 96.15 %

| PARAMETER | VALUE | |
|--|--|--|
| Game | Beat the Beast: Cerberus' Inferno | |
| Game-ID | tk-s1-g32 | |
| See integration manuals for details on how to use this parameter. (also referred to as gameName in the seamless wallet API) | | |
| Required aspect ratio | 16:9 | |
| Recommended dimensions | 1280 x 720 or 1024 x 576 Custom values can be used as long as the aspect ratio is kept at 16:9 | |
| RTP (theoretical payout) | 96.15% | |
| Reels | 5 | |
| Pay Lines | 9 | |
| Pay ways in Bonus Game | 243 | |
| Bonus Game | Yes | |
| Volatility (square root of variance) | 187.44 (High) | |
| Max exposure | 6666 | |

2 SPLASH SCREEN

The intro shows the features in Beat the Beast: Cerberus' Inferno.



3 MAIN GAME

3.1 Introduction

The main game is started when the splash screen is closed by the player.



3.2 Pay Lines

Symbols landing in sequence from far left to right, in the patterns specified in the pay table.



3.3 The Cerberus Emblem symbol

The Cerberus Emblem symbol is a Scatter and a Wild symbol and substitutes for any other symbols in the Base Game and Bonus Game.



3.4 Stacked Wilds

Wild symbol always appears as a stacked symbol, covering the whole reel.



4 BONUS GAME

4.1 Description

3 or more Cerberus' Emblem symbols trigger the Bonus Game, awarding 10 free spins.



3 (or more) Cerberus Emblem symbols retrigger the bonus game.



In the bonus game, the 9 pay lines are replaced by 243 ways.

3 or more symbols of the same type, positioned left to right starting on reel 1, will form a winning combination. All unique combinations pay.



4.2 Bonus Game Outro

The Bonus Game Outro displays the total win of the Bonus Game.



5 PAY TABLE

The pay table lists all features, symbols, pay values and win combinations in the game.

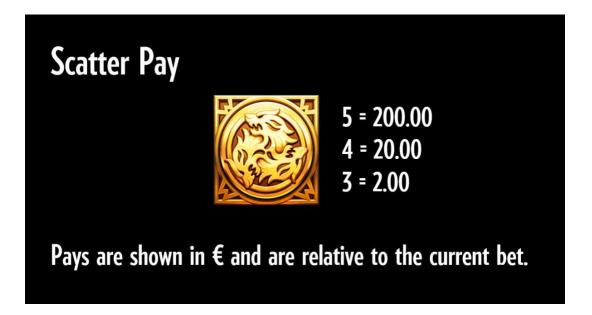
5.1 Page 1

Page 1 describes the Cerberus Emblem symbol.



5.2 Page 2

Page 2 describes the Scatter Pay.



5.3 Page 3

Page 3 describes the Stacked Wilds

Stacked Wilds The Wild symbol always appears as a stacked symbol, covering the whole reel.



5.4 Page 4

Page 4 describes the Bonus game.

Bonus game

3 or more Cerberus Emblem symbols will trigger or retrigger the Bonus Game, awarding 10 new free spins.



In the bonus game, the 9 pay lines are replaced by 243 ways. 3 or more symbols of the same type, positioned left to right starting on reel 1, will form a winning combination. All unique combinations pay.



5.5 Page 5

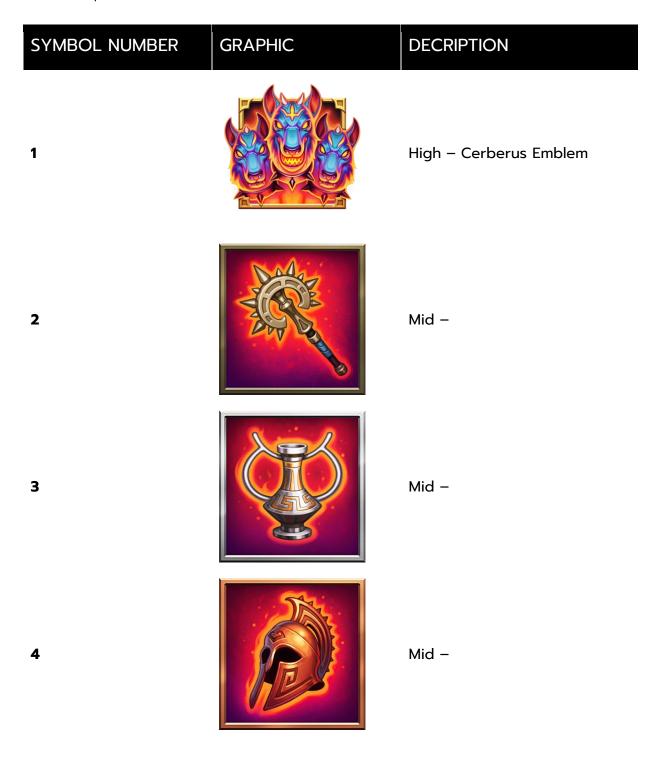
Page 5 is the Pay Table and displays the symbol values relative to the current bet.





6 SYMBOLS

There are 12 symbols available in Beat the Beast: Cerberus' Inferno. Each symbol has a unique identification number.







Low - 10



Scatter



Wild

12

10

11

7 PAYOUT

7.1 Return to Player (RTP)

The theoretical player return percentage for Beat the Beast: Cerberus' Inferno is 96.14%. There are no features or settings that the player can change that will affect the payout (i.e.: configurable number of pay ways or size of bet that will affect hit frequencies).

There is no progressive jackpot available for this game.

8 Beat the Beast: Cerberus' Inferno GAME RULES

Note: The "Beat the Beast: Cerberus' Inferno" video slot is referred to as Cerberus' Inferno, The Game or Game.

1. Cerberus' Inferno is a 3x5 video slot with 9 pay lines. The game features stacked Wilds, a Bonus Game with 243 pay ways, free spins and retriggers. The theoretical return to player is 96.15 %.

2. A game round is started with the action button and plays the Game with the selected bet level.

3. No bets can be altered during a game round.

4. Auto play plays the Game automatically for the number of game rounds selected in the Auto Play page.

5. All game payouts and win combinations are paid out according to the pay table.

6. Only the longest win per pay line is paid out (or pay way in the bonus game), if in sequence from far left to right in combinations according to the pay table.

Scatter pays are triggered by 3 or more scatter symbols on any position on the reels and pay only for the highest amount of scatters.

7. All pay line (or pay way in the Bonus game) and scatter wins during a game round are added and presented at the end of the game round.

8. All wins are presented and paid out in the selected currency.

9. The Wild symbol always appears as a stacked symbol, covering the whole reel.

10. The Cerberus Emblem symbol is a Scatter and a Wild symbol and substitutes for any other symbols in the Base Game and Bonus Game. The Cerberus Emblem symbol can generate both scatter pay and pay line wins (or pay way wins in the Bonus Game), according to pay table.

11. 3 or more Cerberus Emblem symbols will trigger or retrigger the Bonus Game, awarding 10 new free spins.

12. In the Bonus Game, the 9 pay lines are replaced by 243 pay ways, according to the pay table.

13. The Bonus Game is played with the same bet as the spin that triggered the Bonus Game.

14. In the event of game malfunction all affected bets and pays are rendered void.

15. The maximum total bet multiplier for one game round is 6666. If this limit is reached the game round will be terminated and no additional wins will be paid out.