



Client Name	Thunderkick Malta Ltd
Client Address	Level 5, The Mall Complex Floriana, Malta
Client Contact Person	Sven Grip
Test item	Esqueleto Explosivo
Test item type	Game (video slot) – HTML5 (Desktop and Mobile)
Test item code	G002
Test item release	Revision: 1.4.0
Test item payout	96.00%
Test item components	Ref to Annex report

Standard report**Online casino****Inspection standards – SCP.02.03.EN.1.0.SR**

[X] Initial full certification

[] Renewal of certification based on SCP06.00.EN

Standard report for inspection standards for**online casino**

Certification dates	Previous certification	Current certification	Expected date for the <i>next</i> certification
	N.A.	26/02/2016	N.A.

Requirements for personnel at the testing organisation supervising and attesting the certification

To ensure that the necessary qualifications are in place during the certification the testing organisation and their staff shall be able to document that the minimum requirements are fulfilled.

The employee(s) of the testing organisation can only supervise and attest the certification when the testing organisation fulfils the following requirements:

- Shall have at least three years' experience in inspecting gambling systems or a similar closely related subject area,
- Shall work on the basis of the ISO/IEC 17020 accreditation and/or ISO/IEC 17025 accreditation, which refers to the requirements of SCP.02.03.EN.1.0, and
- Shall ensure that staff with sufficient qualifications will carry through the certification.

Testing organisation	Name	Telephone number
	Quinel M Ltd	+356 2713 1412
	Address	
	Luxe Pavilion, Level 2, Portomaso Complex	
	Postal code and city	CVR-/SE-no.
	STJ4010 St. Julians, Malta	N.A.
	Contact person/E-mail address	
	Matteo Ferrarini, matteo@quinel.com.mt	
	Does the testing organisation have a valid accreditation?	
	<input checked="" type="checkbox"/> Yes - enclose documentation <input type="checkbox"/> No	

The employee(s) shall ensure that the certification is carried out to adequate professional standards and shall supervise and attest the certification.

A number of employees who in conjunction fulfil the requirements can supervise and attest the certification together.

Employee	Name	Telephone number
	Matteo Ferrarini	+39 0521 627301
	Address	
	Via Prampolini, 28	

Postal code and city <u>43044 Lemignano di Collecchio, Italy</u>	CPR-/ID-no. <u>N.A.</u>
E-mail address <u>matteo@quinel.com.it</u>	

Requirements for employees

a) The supervisor shall have a relevant education background or in other ways prove relevant qualifications

Name <u>Matteo Ferrarini</u>	
Education <u>M.Sc. – Mathematics</u>	Period <u>2005</u>
Other relevant qualifications <u>ISACA – CISA</u>	Period <u>2014</u>

b) The supervisor shall be certified as

International Information Systems Security Certification Consortium (ISC) 2 Certified Information Systems Security Professional (CISSP)

☐ Yes ☒ No

Name

Payment Card Industry (PCI) Qualified Security Assessor (QSA)

☐ Yes ☒ No

Name

Does the employee have five years of professional experience in inspecting gambling systems or a similar closely related subject area for an accredited or certified organisation

☒ Yes ☐ No - fill in section c

Name

Does the employee have five years of professional experience in inspecting gambling systems or a similar closely related subject area for an accredited or certified organisation

☐ Yes ☒ No - fill in section c

Name

Information Systems Audit and Control Association (ISACA) Certified Information Systems Auditor (CISA)

☒ Yes ☐ No

Name

Does the employee have five years of professional experience in inspecting gambling systems or a similar closely related subject area for an accredited or certified organisation

☒ Yes ☐ No - fill in section c

c) Information concerning a supervisor with five years of professional experience in inspecting gambling systems or a similar closely related subject area for an accredited or certified organisation

Name

Education	Period
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Qualifications and experience with inspection gambling systems	Period
Qualifications and experience with inspection gambling systems	Period

Supplier

It is the responsibility of the licence holder that their supplier(s) are certified. The testing organisation shall insure that the supplier(s) of the licence holder is certified to the Danish certification programme in a period covering the previous certification on to the current certification.

Is/are the supplier(s) of the licence holder certified?

☐ Yes - documentation has been presented ☒ No

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Requirements for the inspection of gambling functionality

In the table below it shall be recorded whether the various requirements have passed assessment. If the assessment of the requirement is not a pass the requirement shall be added to the list in appendix I with a description of why the requirements failed to pass assessment as well as when the failure was or is expected to be remedied. It is important that all failures are recorded even if the failure has been remedied before the submission of the certification report to Danish Gambling Authority. A description of the requirements can be found in the *Inspection Standards for Online Casino*.

3 Gambling accounts**3.1 General****3.1.1 General terms and conditions of the licence holder**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.1.1.1					[X]
3.1.1.2					[X]
3.1.1.3					[X]
3.1.1.4					[X]
3.1.1.5					[X]
3.1.1.6					[X]
3.1.1.7					[X]
3.1.1.8					[X]
3.1.1.9					[X]
3.1.1.10					[X]
3.1.1.11					[X]
3.1.1.12					[X]

3.1.2 Licence og supervision

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.1.2.1					[X]
3.1.2.2					[X]

3.1.3 Complaints

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.1.3.1					[X]
3.1.3.2					[X]
3.1.3.3					[X]

3.2 Management of gambling accounts**3.2.1 Customer registration**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.1.1					[X]
3.2.1.2					[X]
3.2.1.3					[X]
3.2.1.4					[X]
3.2.1.5					[X]
3.2.1.6					[X]

3.2.2 Customer verification process

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.2.1					[X]
3.2.2.2					[X]
3.2.2.3					[X]
3.2.2.4					[X]
3.2.2.5					[X]
3.2.2.6					[X]
3.2.2.7					[X]

3.2.3 Customer access

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.3.1					[X]
3.2.3.2					[X]
3.2.3.3					[X]
3.2.3.4					[X]
3.2.3.5					[X]

3.2.4 Changes to customer data

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.4.1					[X]
3.2.4.2					[X]
3.2.4.3					[X]
3.2.4.4					[X]
3.2.4.5					[X]

3.2.5 Activation and deactivation

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.5.1					[X]
3.2.5.2					[X]
3.2.5.3					[X]
3.2.5.4					[X]

3.3 Responsible gambling s

3.3.1 Suspension

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.3.1.1					[X]
3.3.1.2					[X]
3.3.1.3					[X]
3.3.1.4					[X]

3.3.2 Customer self-limitation

Req.	Pass	Pass	Pass	No	N/A
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		Remedied (submit detail)	Risk assessment (submit detail)	(submit detail)	(submit detail)
3.3.2.1					[X]
3.3.2.2					[X]
3.3.2.3					[X]
3.3.2.4					[X]
3.3.2.5					[X]
3.3.2.6					[X]
3.3.2.7					[X]
3.3.2.8					[X]
3.3.2.9					[X]
3.3.2.10					[X]

3.3.3 Customer protection information

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.3.3.1					[X]
3.3.3.2					[X]
3.3.3.3					[X]
3.3.3.4					[X]
3.3.3.5					[X]
3.3.3.6					[X]
3.3.3.7					[X]
3.3.3.8					[X]
3.3.3.9					[X]
3.3.3.10					[X]
3.3.3.11					[X]

3.4 Funds and transactions

3.4.1 Currencies

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.1.1					[X]
3.4.1.2					[X]

3.4.2 Deposits

Req.	Pass	Pass Remedied	Pass Risk assessment	No (submit	N/A (submit
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		(submit detail)	(submit detail)	detail)	detail)
3.4.2.1					[X]
3.4.2.2					[X]
3.4.2.3					[X]
3.4.2.4					[X]
3.4.2.5					[X]
3.4.2.6					[X]
3.4.2.7					[X]
3.4.2.8					[X]
3.4.2.9					[X]
3.4.2.10					[X]

3.4.3 Withdrawals

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]

3.4.4 Other customer transactions

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.4.1					[X]
3.4.4.2					[X]
3.4.4.3					[X]
3.4.4.4					[X]
3.4.4.5					[X]
3.4.4.6					[X]
3.4.4.7					[X]

3.4.5 Adjustments, bonuses, etc.

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.5.1					[X]
3.4.5.2					[X]
3.4.5.3					[X]

3.4.5.4[X]**3.5 Reports****3.5.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.5.1.1					[X]
3.5.1.2					[X]
3.5.1.3					[X]
3.5.1.4					[X]
3.5.1.5					[X]
3.5.1.6					[X]
3.5.1.7					[X]
3.5.1.8					[X]
3.5.1.9					[X]
3.5.1.10					[X]
3.5.1.11					[X]
3.5.1.12					[X]

**4 General
gambling
functionality****4.1 Game execution****4.1.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.1.1.1	[X]				
4.1.1.2	[X]				
4.1.1.3	[X]				
4.1.1.4	[X]				
4.1.1.5	[X]				
4.1.1.6	[X]				

4.2 Visual Presentation**4.2.1 General**

Req.	Pass	Pass Remedied	Pass Risk assessment	No (submit	N/A (submit
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		(submit detail)	(submit detail)	detail)	detail)
4.2.1.1	[X]				
4.2.1.2	[X]				
4.2.1.3	[X]				
4.2.1.4	[X]				
4.2.1.5	[X]				
4.2.1.6	[X]				

4.2.2 Game Actions

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.2.1	[X]				
4.2.2.2	[X]				
4.2.2.3	[X]				
4.2.2.4	[X]				
4.2.2.5	[X]				

4.2.3 Outcomes

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.3.1	[X]				
4.2.3.2	[X]				
4.2.3.3	[X]				

4.2.4 Gaming machines

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.4.1	[X]				
4.2.4.2	[X]				

4.2.5 Symbols

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.5.1	[X]				

4.2.6 Card Games

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
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4.2.6.1					[X]
4.2.6.2					[X]
4.2.6.3					[X]

4.2.7 Roulette

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.7.1					[X]

4.2.8 Dice

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.8.1					[X]
4.2.8.2					[X]

4.2.9 Video Poker

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.9					[X]

4.2.10 Black Jack

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.10.1					[X]

4.2.11 Baccarat og punto banco

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.11.1					[X]

4.3 Instructions and game rules

4.3.1 General

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.3.1.1	[X]				
4.3.1.2	[X]				
4.3.1.3	[X]				
4.3.1.4	[X]				
4.3.1.5	[X]				

4.3.2 Instructions, information and game rules

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.3.2.1	[X]				
4.3.2.2	[X]				
4.3.2.3	[X]				
4.3.2.4	[X]				
4.3.2.5	[X]				
4.3.2.6	[X]				
4.3.2.7	[X]				
4.3.2.8	[X]				
4.3.2.9	[X]				
4.3.2.10	[X]				
4.3.2.11	[X]				

4.3.3 Return to players

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.3.3.1					[X]

5 Special gambling functionality

5.1 Peer-to-peer-games

5.1.1 General

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.1.1.1					[X]
5.1.1.2					[X]
5.1.1.3					[X]
5.1.1.4					[X]
5.1.1.5					[X]
5.1.1.6					[X]

5.1.2 Rules and information

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.1.2.1					[X]
5.1.2.2					[X]
5.1.2.3					[X]
5.1.2.4					[X]
5.1.2.5					[X]
5.1.2.6					[X]

5.1.3 Monitoring

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.1.3.1					[X]
5.1.3.2					[X]
5.1.3.3					[X]

5.2 Live casino gambling**5.2.1 Games**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.1.1					[X]
5.2.1.2					[X]
5.2.1.3					[X]
5.2.1.4					

5.2.2 Customer interface

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.2.1					[X]

5.2.3 Surveillance

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.3.1					[X]
5.2.3.2					[X]

5.2.3.3					[X]
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5.2.4 Access control

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.4.1					[X]
5.2.4.2					[X]

5.3 jackpots

5.3.1 Rules

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.1.1					[X]
5.3.1.2					[X]
5.3.1.3					[X]
5.3.1.4					[X]
5.3.1.5					[X]
5.3.1.6					[X]

5.3.2 Jackpot setup

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.2.1					[X]
5.3.2.2					[X]
5.3.2.3					[X]

5.3.3 Jackpot notification

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.3.1					[X]
5.3.3.2					[X]
5.3.3.3					[X]
5.3.3.4					[X]

5.3.4 Jackpot triggers

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.4.1					[X]

5.3.5 Jackpot report

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.5.1					[X]
5.3.5.2					[X]
5.3.5.3					[X]

5.3.6 Jackpot discontinuation

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.6.1					[X]
5.3.6.2					[X]
5.3.6.3					[X]

6 Management 6.1 General**6.1.1 Activation and deactivation of games**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.1.1					[X]
6.1.1.2					[X]
6.1.1.3					[X]
6.1.1.4					[X]
6.1.1.5					[X]
6.1.1.6					[X]
6.1.1.7					[X]

6.1.2 Incomplete games

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.2.1					[X]
6.1.2.2					[X]
6.1.2.3					[X]
6.1.2.4					[X]

6.1.3 Error handling procedures

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.3.1					[X]
6.1.3.2					[X]
6.1.3.3					[X]
6.1.3.4					[X]

6.1.4 Customer sessions and play sequence

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.4.1					[X]
6.1.4.2					[X]

6.1.5 Records, logs and data retention

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.5.1					[X]
6.1.5.2					[X]
6.1.5.3					[X]
6.1.5.4					[X]
6.1.5.5					[X]
6.1.5.6					[X]
6.1.5.7					[X]
6.1.5.8					[X]
6.1.5.9					[X]

**Further
information**

Other information relevant for the Danish Gambling Authority shall be stated in the appendix.

Declaration and signature

By my signature below I declare that the information supplied in this certification report is correct. I acknowledge that missing information or deliberate misinformation can lead to the certification report being rejected. Any changes in the supplied information shall be forwarded to the Danish Gambling Authority without delay.

Date

Signature



26/02/2016

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Standard report - Appendix
Online Casino
 Inspection standards - SCP.02.03.EN.1.0.SR

Appendix to Standard report for inspection standards for online casino

Req.	Req. status	Comments
3.1.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed.
3.1.2.*	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level.
3.1.3.*	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level.
3.2.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.3.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.4.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.5.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.3.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.3.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.3.3.*	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level.
3.4.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.3.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.4.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.5.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.5.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
4.2.6.*	N.A.	Not applicable to this game type
4.2.7.*	N.A.	Not applicable to this game type
4.2.8.*	N.A.	Not applicable to this game type
4.2.9.1	N.A.	Not applicable to this game type
4.2.10.1	N.A.	Not applicable to this game type
4.2.11.1	N.A.	Not applicable to this game type
4.3.3.1	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level
5.1.1.*	N.A.	Not applicable to this game type – not a peer-to-peer game
5.1.2.*	N.A.	Not applicable to this game type – not a peer-to-peer game
5.1.3.*	N.A.	Not applicable to this game type – not a peer-to-peer game
5.2.1.*	N.A.	Not applicable to this game type – not a live dealer game
5.2.2.*	N.A.	Not applicable to this game type – not a live dealer game
5.2.3.*	N.A.	Not applicable to this game type – not a live dealer game
5.2.4.*	N.A.	Not applicable to this game type – not a live dealer game
5.3.1.*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game

5.3.2*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.3*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.4*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.5*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
6.1.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.3.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.4.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.5.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed

Product Tested and Critical files

Client package main components

SHA1	Critical	Type (Game)	Test item	Filename
843367cca9b18759262bfc909d8567ed0b1edefe	No	UI	G002 - E. Explosivo	assets\config\defaultInitData.json
3159c4a0f2a2a7a9b7abb00c389e334361d565f9	No	UI	G002 - E. Explosivo	assets\fonts\boku2-bold-webfont.woff
ccf1571c020489792d557bc3ffcd9aed422b42de	No	UI	G002 - E. Explosivo	assets\fonts\verlagcombined-webfont.woff
e285582b581ad6be53cda8903dfa02e2c5194418	No	UI	G002 - E. Explosivo	assets\gui.css
8a06eb23547a8d5f753ce40c05b5389ca9666a5a	No	UI	G002 - E. Explosivo	assets\gui\pn.css
e09d2cf0068da5f794a715e9036a757e5c1cbc48	No	UI	G002 - E. Explosivo	libs\brim\brim.js
1d9a002f1270b2cef89a4c728884fd248e1c2e08	No	UI	G002 - E. Explosivo	libs\greensock\Draggable.min.js
62dd979c2b3c679aa0c4b05a702040ca7eb3c0df	No	UI	G002 - E. Explosivo	libs\greensock\easing\EasePack.min.js
f3d982137217243ba17a87cb3674b81f4c1973e3	No	UI	G002 - E. Explosivo	libs\greensock\greensock.d.ts
ff176a16eeb7c0b404ef314f358165af61b36cea	No	UI	G002 - E. Explosivo	libs\greensock\plugins\DS_Store
eeedd291867a4b814ea5a9db05bc882dca02350d	No	UI	G002 - E. Explosivo	libs\greensock\plugins\AttrPlugin.min.js
d0f6e06eb584190bb89f1293d27e0f5501e9325b	No	UI	G002 - E. Explosivo	libs\greensock\plugins\BezierPlugin.min.js
c6abe33e302c6d39fae1d1034aeea46308fbd4f	No	UI	G002 - E. Explosivo	libs\greensock\plugins\ColorPropsPlugin.min.js
fab3cc03f75dbfd0d9e2616deab6a5a31c8836fd	No	UI	G002 - E. Explosivo	libs\greensock\plugins\CSSPlugin.min.js
28d5811d2aa4b03d6ea01c8cf2d70dd9ba82290c	No	UI	G002 - E. Explosivo	libs\greensock\plugins\CSSRulePlugin.min.js
73a9a702948e15f9586f5da5ad6bebac0aa2c464	No	UI	G002 - E. Explosivo	libs\greensock\plugins\DirectionalRotationPlugin.min.js
830a5e4d642682f8df36dc3a6265907d0bbe382b	No	UI	G002 - E. Explosivo	libs\greensock\plugins\DrawSVGPlugin.min.js
dde6708ce264a45d9217cf05703eb1ec24032ec9	No	UI	G002 - E. Explosivo	libs\greensock\plugins\EaselPlugin.min.js
329c1747a34db7b295308cc2cdd23ba40aad7121	No	UI	G002 - E. Explosivo	libs\greensock\plugins\EndArrayPlugin.min.js
aeb0e3ef0d5b853eb03d9a5be0aaa93cd9e48245	No	UI	G002 - E. Explosivo	libs\greensock\plugins\KineticPlugin.min.js
08ba6d45cb49c77e4990ec9d3fab860f2ce45239	No	UI	G002 - E. Explosivo	libs\greensock\plugins\Physics2DPlugin.min.js
2a5ef1726ba14b2f30213ac69cd9fa7e1ce96b8	No	UI	G002 - E. Explosivo	libs\greensock\plugins\PhysicsPropsPlugin.min.js
80191bc3fb01c731b71552967073a93331341a33	No	UI	G002 - E. Explosivo	libs\greensock\plugins\RaphaelPlugin.min.js
f58924c2f47704c7c0f37f0ee609be9091d64028	No	UI	G002 - E. Explosivo	libs\greensock\plugins\RoundPropsPlugin.min.js
c581bea89708eaf2f6e4e3cc568891661117d889	No	UI	G002 - E. Explosivo	libs\greensock\plugins\ScrambleTextPlugin.min.js
e4a8cf4e6963263796366cd23249fd73afae2de3	No	UI	G002 - E. Explosivo	libs\greensock\plugins\ScrollToPlugin.min.js

SHA1	Critical	Type (Game)	Test item	Filename
899560369b06c9747fd5ff24361ed42b0f70f7d0	No	UI	G002 - E. Explosivo	libs\greensock\plugins\TextPlugin.min.js
28ba34ee7c104a68eed809d36084e0c7a2145b81	No	UI	G002 - E. Explosivo	libs\greensock\plugins\ThrowPropsPlugin.min.js
97245a049866099e7164d6e186d468f981374a0d	No	UI	G002 - E. Explosivo	libs\greensock\TimelineLite.min.js
8f7ea9b4a074e9020347dcb89c4acd8f7d1e044f	No	UI	G002 - E. Explosivo	libs\greensock\TimelineMax.min.js
8337681767ec6fc5d94ac394cacef01c7b4503ef	No	UI	G002 - E. Explosivo	libs\greensock\TweenLite.min.js
032f578bf64fa131188efed90ae1e2670d5a254f	No	UI	G002 - E. Explosivo	libs\greensock\TweenMax.min.js
df2fbef1400acda0909a32c1cf6bf492f1121e07	No	UI	G002 - E. Explosivo	libs\greensock\utils\DS_Store
ccb83dc0f10781a1ea138b6581e86eba8d60f090	No	UI	G002 - E. Explosivo	libs\greensock\utils\CSSTransform.min.js
1d9a002f1270b2cef89a4c728884fd248e1c2e08	No	UI	G002 - E. Explosivo	libs\greensock\utils\Draggable.min.js
7e4d68d468adc7ad398c430c4b6f28c4e1d47ccd	No	UI	G002 - E. Explosivo	libs\greensock\utils\SplitText.min.js
4fbe0563917d6f6289e4e1b4a0a8758e4e43bda9	No	UI	G002 - E. Explosivo	libs\jquery\jquery-1.11.1.min.js
6d662362ad71543568cc9149479a2e763e2f02f6	No	UI	G002 - E. Explosivo	libs\jquery\jquery.d.ts
ddd83e99ada5be02ed3d5a2919aa39e09baa5bc5	No	UI	G002 - E. Explosivo	libs\jquery\jquery.textfill.js
da77a3e9a630a093f9ff2db690c921a1f0345c83	No	UI	G002 - E. Explosivo	libs\jquery\jquery.textfill.min.js
7451812d9dc5053bbe657e8f7a12f29b6d1a625	No	UI	G002 - E. Explosivo	libs\jquery\perfect-scrollbar.jquery.js
0c312ce32791e078b1b2a6772a973400a26bc103	No	UI	G002 - E. Explosivo	libs\jquery\perfect-scrollbar.js
41a0b39c1eb256dff28c03e27770c470d8b00c82	No	UI	G002 - E. Explosivo	libs\jquery\tappy.js
f3e28ca572dca3fd02d7488bcf1e107b66ff49fc	No	UI	G002 - E. Explosivo	libs\phaser\p2.d.ts
3a0113c4c43edfb10972f7032c50307ef813ff19	No	UI	G002 - E. Explosivo	libs\phaser\phaser-arcade-physics.map
926d8aba42cea8f9712539514acd76862d668e2b	No	UI	G002 - E. Explosivo	libs\phaser\phaser.d.ts
738f60387f3fbe160068d5bf80e4d82ea38c7352	No	UI	G002 - E. Explosivo	libs\phaser\phaser.js
e59cd618bc9982eec14f524135d127d850276d69	No	UI	G002 - E. Explosivo	libs\phaser\phaser.min.js
c309c5b095579c2ac96193414dcc3ff134502152	No	UI	G002 - E. Explosivo	libs\phaser\pixi.d.ts
4ffbe5c3350ca50cfe544572d9e1f138e2fe19b5	No	UI	G002 - E. Explosivo	libs\requirejs\require.d.ts
9a09fd93bcf9722f218a9c6c561e01903e9eb101	No	UI	G002 - E. Explosivo	libs\requirejs\require.js
92cd14ba9dbb31dd7daea55acfc5b4e1c6b00e	No	UI	G002 - E. Explosivo	libs\scream\scream.js
4f33d0bdafc57d2af004ded849da57d4673b10fd	No	UI	G002 - E. Explosivo	libs\scream\scream.min.js
1fe11b2fc9b49be33521323273853a8872167cf6	No	UI	G002 - E. Explosivo	locales\locale_esqueleto_en.json
d99cf7b9f0e7621d4d10c19c95156d0fa4182da1	No	UI	G002 - E. Explosivo	app.css
36187bdf37fa168be468e3ecac2e4c0cdd2fcbfc	No	UI	G002 - E. Explosivo	index.html
e86f6a20eb9bb5002c6ffc1834705c34ffcd314c	No	UI	G002 - E. Explosivo	commons.js
99e71a34918675058bb6671532e9f0971b838a50	No	UI	G002 - E. Explosivo	Game.js
dbdae007cd4d316a265b4776f035e51098441135	No	UI	G002 - E. Explosivo	game_gui_html.js
ee6011d2c056df2c722d98e8790cdf6355fa4536	No	UI	G002 - E. Explosivo	require_config.js
318b80ff23cd655b2a00d9af55b71d1166ebe04b	No	UI	G002 - E. Explosivo	buildInformation.json
b0275ef60f847ab46422e82693afdc96eb473cf2	No	UI	G002 - E. Explosivo	ocConfig.json

Server side components

SHA1	Critical	Type (Game)	Test item	Filename
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<i>SHA1</i>	<i>Critical</i>	<i>Type (Game)</i>	<i>Test item</i>	<i>Filename</i>
c0537e0b1ddf9c8e94472ae257f2168227f7a873	Yes	Configuration	G002 - Esqueleto explosivo	game.slot.vanilla.esqueleto-a
44c52f6e6c64dc439f2b12923f679e0f12a80d9c	Yes	RNG (*)	N.A.	com\thunderkick\rng\mersennetwister\MersenneTwister32.java
69c5171ee4c1e2c3d79b5ef1cd75f7be97cd91a1	Yes	RNG (*)	N.A.	com\thunderkick\rng\RandomNumberGeneratorInterface.java
c869c433eb78763adf57e9e682dca0a96fcfad66	No	Simulator (**)	All	com\thunderkick\game\simulation\Boot.class
2f18aa7ad5d53df1fbc81acc5a865e5d73a8c8f4	No	Simulator (**)	All	com\thunderkick\game\simulation\ShutdownHook.class
78a6ba4da89a47a67e2543ec099454ab9504c9b9	No	Simulator (**)	All	com\thunderkick\game\simulation\SimulationService.class
8459e576bd975bb5b856abcf4a5be7e664615352	No	Simulator (**)	All	com\thunderkick\game\simulation\SimulationServiceConfiguration.class
7ca008d851f52fa88c08f5370fd0a81dff179b0d	No	Simulator (**)	All	com\thunderkick\game\simulation\worker\AbstractWorker.class
d2d9aea1507e7d0f777086c7459d2886b8597765	No	Simulator (**)	All	com\thunderkick\game\simulation\worker\Worker.class
9e9326eb17de87ac2bc3780a6878f840bb185718	No	Simulator (**)	All	com\thunderkick\game\simulation\worker\WorkerEvent.class
433fca336c00c6ad2b9222e6f2a10b077f47a070	No	Simulator (**)	All	com\thunderkick\game\simulation\worker\WorkerWrapper.class
38723021d25c5bb5df134a6e3ab10bc75ca9e421	Yes	Game logic	All	thunderkick-game.jar
521c046d478012a559f560c5e04bf193f976ab6b	Yes	Game logic	All	thunderkick-game-vanilla.jar
dcdec9bb95179f52831fb00e9e50506cf69db3eb	Yes	Game logic	G002 - Esqueleto explosivo	thunderkick-game-vanilla-esqueleto.jar
70ce382579a322c4416a589def9903de5a54374f	Yes	RNG (*)	All	thunderkick-rng.jar

Notes:

(*) – Files are the sources reported into Level 1 compliance report of RNG.

(**) – Files are included into ‘thunderkick-game-simulation.zip.jar’ archive, which may be subject to different sha1 at each deploy because of different auxiliary files even though the source codes are left untouched (i.e. manifests)

**END OF
COMPLIANCE
REPORT**