



Client Name	<u>Thunderkick Malta LTD</u>
Client Address	<u>Level 5, The Mall Complex,</u> <u>Floriana, Malta</u>
Client Contact Person	<u>Mr. Sven Grip, Mr. Stéphane</u> <u>Redon, Mr. Johnny Aspelin, Mr.</u> <u>Daniel Gjörmwell, Ms. Jeanette</u> <u>Karlsson</u>
Test item	<u>Babushkas</u>
Test item type	<u>Game (video slot)</u>
Test item code	<u>G001</u>
Test item release	<u>Server ver. 4.6.0; RNG ver. 3.5.0;</u> <u>Game revision: 1.0.5 – HTML5</u> <u>(Desktop &amp; Mobile)</u>
Test item payout	<u>95.8%</u>
Test item components	<u>Ref. to Annex report</u>

**Standard report****Online casino****Testing standards – SCP.02.03.EN.1.0.SR**

[X] Initial full certification

[ ] Renewal of certification based on SCP06.00.EN

Standard report for inspection standards for  
online casino

<b>Certification dates</b>	Previous certification	Current certification	Expected date for the <i>next</i> certification
	<u>N.A.</u>	<u>August 26<sup>th</sup>, 2016</u>	<u>N.A.</u>

Requirements for personnel at the testing organisation supervising and attesting the certification  
To ensure that the necessary qualifications are in place during the certification the testing organisation and their staff shall be able to document that the minimum requirements are fulfilled.  
The employee(s) of the testing organisation can only supervise and attest the certification when the testing organisation fulfils the following requirements:

- Shall have at least three years' experience in inspecting gambling systems or a similar closely related subject area,
- Shall work on the basis of the ISO/IEC 17020 accreditation and/or ISO/IEC 17025 accreditation, which refers to the requirements of SCP.02.03.EN.1.0, and
- Shall ensure that staff with sufficient qualifications will carry through the certification.

<b>Testing organisation</b>	Name	Telephone number
	<u>Quinel M Ltd</u>	<u>+39 0521 627301</u>
	Address	
	<u>Marina Court, Flat 8, Triq Giuseppe Cali'</u>	
	Postal code and city	CVR-/SE-no.
	<u>XBX 1421 Ta'Xbiex - Malta</u>	<u>N.A.</u>
	Contact person/E-mail address	
	<u>Matteo Ferrarini, COO, <a href="mailto:matteo@quinel.com.mt">matteo@quinel.com.mt</a></u>	
	Does the testing organisation have a valid accreditation?	
	<input checked="" type="checkbox"/> Yes - enclose documentation <input type="checkbox"/> No	

The employee(s) shall ensure that the certification is carried out to adequate professional standards and shall supervise and attest the certification.  
A number of employees who in conjunction fulfil the requirements can supervise and attest the certification together.

<b>Employee</b>	Name	Telephone number
	<u>Matteo Ferrarini</u>	<u>+39 0521 627301</u>
	Address	
	<u>Via Prampolini, 28</u>	

Postal code and city	CPR-/ID-no.
<u>43044 Lemignano di Collecchio, Italy</u>	<u>N.A.</u>
E-mail address	
<u><a href="mailto:matteo@quinel.com.mt">matteo@quinel.com.mt</a></u>	

**Requirements for employees**

a) The supervisor shall have a relevant education background or in other ways prove relevant qualifications

Name	
<u>Matteo Ferrarini</u>	
Education	Period
<u>M.Sc. – Mathematics</u>	<u>2005</u>
Other relevant qualifications	Period
<u>ISACA – CISA</u>	<u>2014</u>

b) The supervisor shall be certified as

International Information Systems Security Certification Consortium (ISC) 2 Certified Information Systems Security Professional (CISSP)

☐ Yes ☒ No

Name

Payment Card Industry (PCI) Qualified Security Assessor (QSA)

☐ Yes ☒ No

Name

Does the employee have five years of professional experience in inspecting gambling systems or a similar closely related subject area for an accredited or certified organisation

☒ Yes ☐ No - fill in section c

Information Systems Audit and Control Association (ISACA) Certified Information Systems Auditor (CISA)

☒ Yes ☐ No

Name

c) Information concerning a supervisor with five years of professional experience in inspecting gambling systems or a similar closely related subject area for an accredited or certified organisation

Name

Education	Period
Qualifications and experience with inspection gambling systems	Period
Qualifications and experience with inspection gambling systems	Period

**Supplier**

It is the responsibility of the licence holder that their supplier(s) are certified. The testing organisation shall insure that the supplier(s) of the licence holder is certified to the Danish certification programme in a period covering the previous certification on to the current certification.

Is/are the supplier(s) of the licence holder certified?

☐ Yes - documentation has been presented☒ No

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Name of the supplier of the licence holder

Name of the supplier of the licence holder

**Requirements for the inspection of gambling functionality**

In the table below it shall be recorded whether the various requirements have passed assessment. If the assessment of the requirement is not a pass the requirement shall be added to the list in appendix I with a description of why the requirements failed to pass assessment as well as when the failure was or is expected to be remedied. It is important that all failures are recorded even if the failure has been remedied before the submission of the certification report to Danish Gambling Authority. A description of the requirements can be found in the *Inspection Standards for Online Casino*.

**3 Gambling accounts****3.1 General****3.1.1 General terms and conditions of the licence holder**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.1.1.1					[X]
3.1.1.2					[X]
3.1.1.3					[X]
3.1.1.4					[X]
3.1.1.5					[X]
3.1.1.6					[X]
3.1.1.7					[X]
3.1.1.8					[X]
3.1.1.9					[X]
3.1.1.10					[X]
3.1.1.11					[X]
3.1.1.12					[X]

**3.1.2 Licence or supervision**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.1.2.1					[X]
3.1.2.2					[X]

**3.1.3 Complaints**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.1.3.1					[X]
3.1.3.2					[X]
3.1.3.3					[X]

### 3.2 Management of gambling accounts

#### 3.2.1 Customer registration

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.1.1					[X]
3.2.1.2					[X]
3.2.1.3					[X]
3.2.1.4					[X]
3.2.1.5					[X]
3.2.1.6					[X]

#### 3.2.2 Customer verification process

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.2.1					[X]
3.2.2.2					[X]
3.2.2.3					[X]
3.2.2.4					[X]
3.2.2.5					[X]
3.2.2.6					[X]
3.2.2.7					[X]

#### 3.2.3 Customer access

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.3.1					[X]
3.2.3.2					[X]
3.2.3.3					[X]
3.2.3.4					[X]
3.2.3.5					[X]

**3.2.4 Changes to customer data**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.4.1					[X]
3.2.4.2					[X]
3.2.4.3					[X]
3.2.4.4					[X]
3.2.4.5					[X]

**3.2.5 Activation and deactivation**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.2.5.1					[X]
3.2.5.2					[X]
3.2.5.3					[X]
3.2.5.4					[X]

**3.3 Responsible gambling s****3.3.1 Suspension**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.3.1.1					[X]
3.3.1.2					[X]
3.3.1.3					[X]
3.3.1.4					[X]

**3.3.2 Customer self-limitation**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.3.2.1					[X]
3.3.2.2					[X]
3.3.2.3					[X]
3.3.2.4					[X]
3.3.2.5					[X]
3.3.2.6					[X]
3.3.2.7					[X]
3.3.2.8					[X]
3.3.2.9					[X]

3.3.2.10						[X]
----------	--	--	--	--	--	-----

### 3.3.3 Customer protection information

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.3.3.1					[X]
3.3.3.2					[X]
3.3.3.3					[X]
3.3.3.4					[X]
3.3.3.5					[X]
3.3.3.6					[X]
3.3.3.7					[X]
3.3.3.8					[X]
3.3.3.9					[X]
3.3.3.10					[X]
3.3.3.11					[X]

### 3.4 Funds and transactions

#### 3.4.1 Currencies

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.1.1					[X]
3.4.1.2					[X]

#### 3.4.2 Deposits

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.2.1					[X]
3.4.2.2					[X]
3.4.2.3					[X]
3.4.2.4					[X]
3.4.2.5					[X]
3.4.2.6					[X]
3.4.2.7					[X]
3.4.2.8					[X]
3.4.2.9					[X]
3.4.2.10					[X]

### 3.4.3 Withdrawals

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]
3.4.3.					[X]

### 3.4.4 Other customer transactions

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.4.1					[X]
3.4.4.2					[X]
3.4.4.3					[X]
3.4.4.4					[X]
3.4.4.5					[X]
3.4.4.6					[X]
3.4.4.7					[X]

### 3.4.5 Adjustments, bonuses, etc.

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.4.5.1					[X]
3.4.5.2					[X]
3.4.5.3					[X]
3.4.5.4					[X]

### 3.5 Reports

**3.5.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
3.5.1.1					[X]
3.5.1.2					[X]
3.5.1.3					[X]
3.5.1.4					[X]
3.5.1.5					[X]
3.5.1.6					[X]
3.5.1.7					[X]
3.5.1.8					[X]
3.5.1.9					[X]
3.5.1.10					[X]
3.5.1.11					[X]
3.5.1.12					[X]

**4 General gambling functionality****4.1 Game execution****4.1.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.1.1.1					[X]
4.1.1.2					[X]
4.1.1.3					[X]
4.1.1.4	[X]				
4.1.1.5	[X]				
4.1.1.6	[X]				

**4.2 Visual Presentation****4.2.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.1.1	[X]				
4.2.1.2	[X]				
4.2.1.3	[X]				
4.2.1.4	[X]				
4.2.1.5					[X]
4.2.1.6					[X]



**4.2.2 Game Actions**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.2.1	[X]				
4.2.2.2	[X]				
4.2.2.3	[X]				
4.2.2.4	[X]				
4.2.2.5	[X]				

**4.2.3 Outcomes**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.3.1	[X]				
4.2.3.2	[X]				
4.2.3.3	[X]				

**4.2.4 Gaming machines**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.4.1	[X]				
4.2.4.2	[X]				

**4.2.5 Symbols**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.5.1	[X]				

**4.2.6 Card Games**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.6.1					[X]
4.2.6.2					[X]
4.2.6.3					[X]

**4.2.7 Roulette**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.7.1					[X]

**4.2.8 Dice**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.8.1					[X]
4.2.8.2					[X]

**4.2.9 Video Poker**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.9					[X]

**4.2.10 Black Jack**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.10.1					[X]

**4.2.11 Baccarat or punto banco**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.2.11.1					[X]

**4.3 Instructions and game rules****4.3.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.3.1.1	[X]				
4.3.1.2	[X]				
4.3.1.3	[X]				
4.3.1.4	[X]				
4.3.1.5	[X]				

**4.3.2 Instructions, information and game rules**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.3.2.1	[X]				
4.3.2.2	[X]				
4.3.2.3	[X]				
4.3.2.4	[X]				
4.3.2.5	[X]				
4.3.2.6	[X]				
4.3.2.7	[X]				
4.3.2.8	[X]				
4.3.2.9	[X]				
4.3.2.10					[X]
4.3.2.11	[X]				

**4.3.3 Return to players**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
4.3.3.1	[X]				

**5 Special gambling functionality****5.1 Peer-to-peer-games****5.1.1 General**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.1.1.1					[X]
5.1.1.2					[X]
5.1.1.3					[X]
5.1.1.4					[X]
5.1.1.5					[X]
5.1.1.6					[X]

**5.1.2 Rules and information**

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.1.2.1					[X]
5.1.2.2					[X]

5.1.2.3					[X]
5.1.2.4					[X]
5.1.2.5					[X]
5.1.2.6					[X]

### 5.1.3 Monitoring

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.1.3.1					[X]
5.1.3.2					[X]
5.1.3.3					[X]

## 5.2 Live casino gambling

### 5.2.1 Games

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.1.1					[X]
5.2.1.2					[X]
5.2.1.3					[X]
5.2.1.4					

### 5.2.2 Customer interface

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.2.1					[X]

### 5.2.3 Surveillance

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.2.3.1					[X]
5.2.3.2					[X]
5.2.3.3					[X]

### 5.2.4 Access control

Req.	Pass	Pass	Pass	No	N/A
------	------	------	------	----	-----

		Remedied (submit detail)	Risk assessment (submit detail)	(submit detail)	(submit detail)
5.2.4.1					[X]
5.2.4.2					[X]

### 5.3 jackpots

#### 5.3.1 Rules

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.1.1					[X]
5.3.1.2					[X]
5.3.1.3					[X]
5.3.1.4					[X]
5.3.1.5					[X]
5.3.1.6					[X]

#### 5.3.2 Jackpot setup

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.2.1					[X]
5.3.2.2					[X]
5.3.2.3					[X]

#### 5.3.3 Jackpot notification

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.3.1					[X]
5.3.3.2					[X]
5.3.3.3					[X]
5.3.3.4					[X]

#### 5.3.4 Jackpot triggers

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.4.1					[X]

#### 5.3.5 Jackpot report

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.5.1					[X]
5.3.5.2					[X]
5.3.5.3					[X]

### 5.3.6 Jackpot discontinuation

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
5.3.6.1					[X]
5.3.6.2					[X]
5.3.6.3					[X]

## 6 Management 6.1 General

### 6.1.1 Activation and deactivation of games

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.1.1					[X]
6.1.1.2					[X]
6.1.1.3					[X]
6.1.1.4					[X]
6.1.1.5					[X]
6.1.1.6					[X]
6.1.1.7					[X]

### 6.1.2 Incomplete games

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.2.1					[X]
6.1.2.2					[X]
6.1.2.3					[X]
6.1.2.4					[X]

### 6.1.3 Error handling procedures

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.3.1					[X]
6.1.3.2					[X]
6.1.3.3					[X]

6.1.3.4						[X]
---------	--	--	--	--	--	-----

#### 6.1.4 Customer sessions and play sequence

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.4.1					[X]
6.1.4.2					[X]

#### 6.1.5 Records, logs and data retention

Req.	Pass	Pass Remedied (submit detail)	Pass Risk assessment (submit detail)	No (submit detail)	N/A (submit detail)
6.1.5.1					[X]
6.1.5.2					[X]
6.1.5.3					[X]
6.1.5.4					[X]
6.1.5.5					[X]
6.1.5.6					[X]
6.1.5.7					[X]
6.1.5.8					[X]
6.1.5.9					[X]

#### Further Information

Other information relevant for the Danish Gambling Authority shall be stated in the appendix.

#### Declaration and signature

By my signature below I declare that the information supplied in this certification report is correct. I acknowledge that missing information or deliberate misinformation can lead to the certification report being rejected. Any changes in the supplied information shall be forwarded to the Danish Gambling Authority without delay.

Date

Signature

August 26<sup>th</sup>, 2016 .....





*Standard report - Appendix*  
**Online Casino**  
**Inspection standards - SCP.02.03.EN.1.0.SR**

Appendix to Standard report for inspection standards for online casino

Req.	Req. status	Comments
3.1.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed.
3.1.2.*	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level.
3.1.3.*	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level.
3.2.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.3.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.4.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.2.5.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.3.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.3.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.3.3.*	N.A.	Casino B2B provider - Managed by individual Licensees. To be tested at operator level.
3.4.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.3.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.4.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.4.5.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
3.5.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
4.1.1.1	N.A.	Casino B2B provider - Managed by individual Licensee. To be tested at operator level
4.1.1.2	N.A.	Casino B2B provider - Managed by individual Licensee. To be tested at operator level
4.1.1.3	N.A.	Not applicable to this game type
4.2.1.5	N.A.	Casino B2B provider - Managed by individual Licensee. To be tested at operator level
4.2.1.6	N.A.	Casino B2B provider - Managed by individual Licensee. To be tested at operator level
4.2.6.*	N.A.	Not applicable to this game type
4.2.7.*	N.A.	Not applicable to this game type
4.2.8.*	N.A.	Not applicable to this game type
4.2.9.1	N.A.	Not applicable to this game type
4.2.10.1	N.A.	Not applicable to this game type
4.2.11.1	N.A.	Not applicable to this game type
4.3.2.10	N.A.	Not applicable to this game type
5.1.1.*	N.A.	Not applicable to this game type – not a peer-to-peer game
5.1.2.*	N.A.	Not applicable to this game type – not a peer-to-peer game
5.1.3.*	N.A.	Not applicable to this game type – not a peer-to-peer game



5.2.1.*	N.A.	Not applicable to this game type – not a live dealer game
5.2.2.*	N.A.	Not applicable to this game type – not a live dealer game
5.2.3.*	N.A.	Not applicable to this game type – not a live dealer game
5.2.4.*	N.A.	Not applicable to this game type – not a live dealer game
5.3.1.*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.2*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.3*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.4*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
5.3.5*	N.A.	Jackpots pertain to game specific requirements. Not applicable for this game
6.1.1.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.2.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.3.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.4.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed
6.1.5.*	N.A.	Casino B2B provider - Platform specific requirements. Refer to certificate issued at platform level for results of testing performed

## Product Tested and Critical files

<i>SHA1</i>	<i>Critical</i>	<i>Type (Game)</i>	<i>Test item</i>	<i>File name</i>
4f47c47a4a0a39802ebcf16e14f328f936ae6a81	Yes	Configuration	G001	gp-game-s1-g5.json
d5e01a5f41deae3b63b46b2ccb7125278e3ebc29	Yes	RNG (*)	N.A.	gp-rng\...\MersenneTwister32.java
ea8940a1cd7d561eb944c42f101ddfd7cce2ec7	Yes	RNG (*)	N.A.	gp-rng-api\...\RandomNumberGenerator.java
ca246a57ccfcd9bd310a0fff58ec0e0aebcf0168	No	Simulator	All	gp-game-vanilla-simulation-3.7.0-RELEASE.jar
db63d0aff42986d5b0c3df474315e9ef35167112	Yes	Game logic	G001	gp-game-s1-g5-core-4.6.0-RELEASE.jar
f2dcd4e8ed46eb5653d99ff54f60c4e4047ad4ec	Yes	RNG	All	rng-implementation\gp-rng-3.5.0-RELEASE.jar
ea01386be069745202580bd50c3de32c33f3553f	Yes	RNG	All	rng-interface\gp-rng-api-3.5.0-RELEASE.jar

(\*) RNG main source code files.